

# SIS1100/3100 Standard design V\_261101

## User Manual

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Version: 1.11 as of 26.11.01

## Revision Table:

Revision	Date	Modification
0.0	19.01.01	Generation
0.1	13.07.01	mki touch up
1.0	26.10.01	Initial release
1.1	05.11.01	- OPT-IN/OUT register - OPT-IN register - OPT-VME-Interrupt register - Doorbell register
1.11	26.11.01	- VME SLAVE register description

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## 2 Introduction

The goal of the project was the development of a high performance VME list sequencer to PCI interface, which was tailored to match the requirements of Particle Physics experiments, related applications and other demanding data acquisition systems. The maximum anticipated data rate on the VME side, required medium to long link distances in large scale setups and the wish for electrical decoupling resulted in the selection of a fibre optic Gigabit solution as the interconnecting technology.

As we are aware, that no manual is perfect, we appreciate your feedback and will try to incorporate proposed changes and corrections as quickly as possible. The most recent version of this manual can be obtained by email from [info@struck.de](mailto:info@struck.de), the revision dates are online under <http://www.struck.de/manuals.htm>. A list of available firmware designs can be retrieved from <http://www.struck.de/sis3100firm.htm>

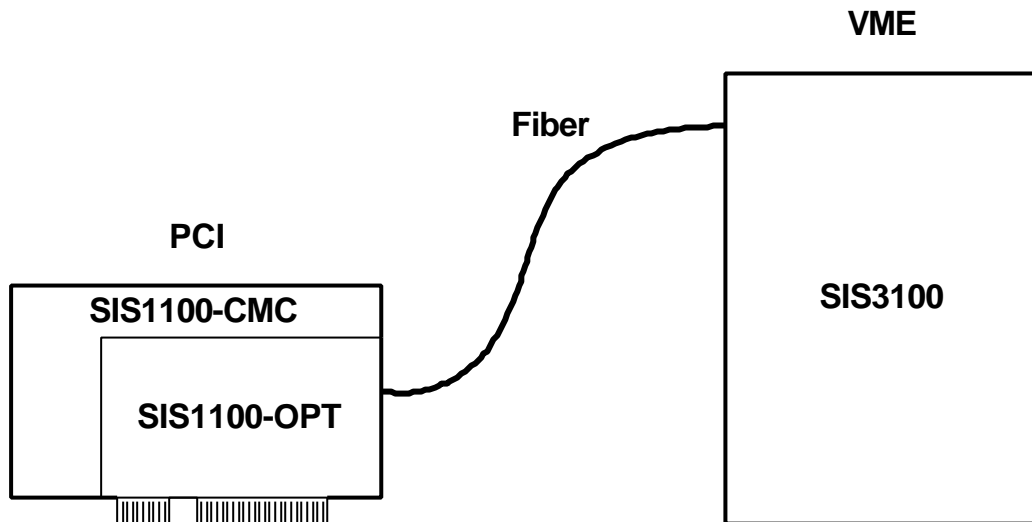
**Note: The SIS1100/3100 PCI to VME interface was developed in a collaborative effort between the ZEL department of the Research Center Jülich and SIS GmbH.**

**Not covered by this version of the manual yet:**

- **pipelined single cycles**
- **mapped access**
- **list execution**
- **triggered transfers of list/wait for input**
- **complex DSP list concept and implementation**

### 3 Overview

The SIS PCI to VME interface consists of the SIS1100 PCI card and the SIS3100 VME list sequencer and an interconnecting link fibre. The SIS1100 card is divided into the SIS1100-CMC PCI CMC (common mezzanine card) and the SIS1100-OPT gigabit link CMC card.



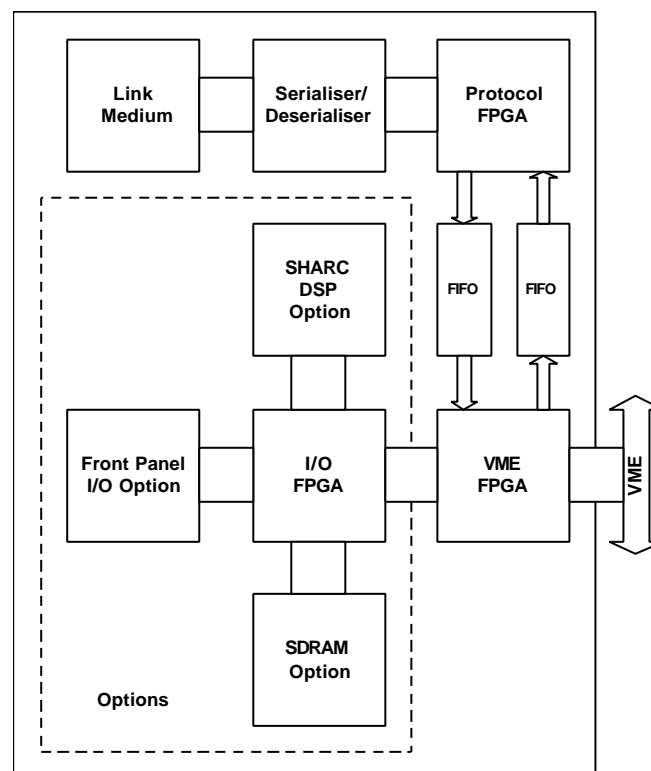
### 3.1 Design Concept of VME side

The VME side of the PCI to VME interface, the SIS3100, is a modular design, that can be configured for the given application.

Find below a list of key features of the SIS3100.

- VME List sequencer
- Mapping table with 256 entries
- VME Master: A16/A24/A32/A40 D8/D16/D32/BLT32/MBLT64/2eMBLT64
- VME Slave: A32/D32/BLT32/MBLT64
- Block transfer address auto increment on/off (for FIFO reads)
- System controller function (can be disabled by jumper)
- Hot swap (in conjunction with VME64x backplane)
- VME64x Connectors
- VME64x Side Shielding
- VME64x Front panel
- VME64x extractor handles (on request)
- 10 front panel and 8 PCB LEDs
- single supply (+5 V)

A block diagram of the SIS3100 is shown below.



SIS3100 block diagram

### 3.1.1 I/O Option

The I/O option features extended data handling and input/output functionality. It comprises the I/O FPGA, connectors for the optional SIS9200 SHARC DSP , the DIMM socket and the front panel input/output hardware, which features:

- 4 flat cable inputs (ECL or TTL)
- 4 flat cable output (ECL or TTL)
- 3 LEMO inputs (NIM or TTL)
- 3 LEMO outputs (NIM or TTL)
- 1 LEMO reset input (NIM or TTL )
- 1 LEMO reset input (NIM or TTL )

The inputs can be used for conditional VME sequencer control and the outputs can be set/cleared under sequencer control for interaction with external dead time or other logic. This results in a substantial increase in performance compared to the use of an external VME I/O register, as no VME cycle (leave alone interrupt cycle) is involved.

### 3.1.2 DSP option

The DSP option comprises a SIS9200 SHARC DSP piggy back board with SHARC links (i.e. ADSP21062L chip) for histogramming or higher level trigger applications.

### 3.1.3 SDRAM option

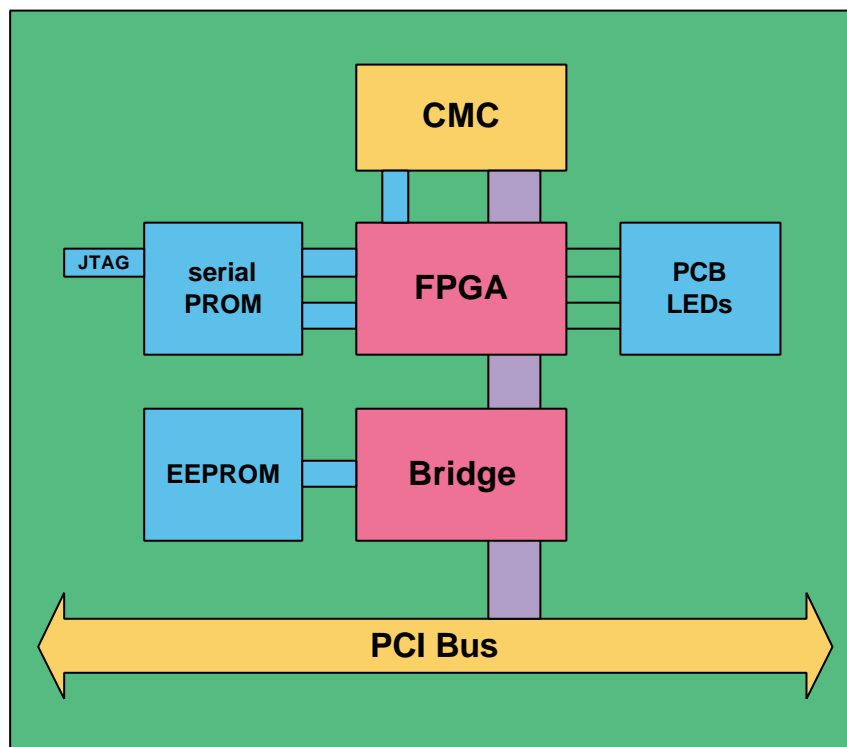
The SDRAM option consists of the DRAM controller firmware and a SDRAM memory strip, which is available in 64, 128, 256 and 1024 MByte



### 3.2 Design concept of PCI side (SIS1100)

The SIS1100 PCI Gigabit link card was developed to act as PCI target and initiator to allow for the use of PCI block transfer cycles. A PLX9054 PCI to local bus interface, which is PCI 2.1 and 2.2 compliant is used as the interfacing hardware. The SIS1100 is subdivided into the SIS1100-CMC, which is a CMC carrier board, and the SIS1100-OPT, which is a CMC Gigabit link board..

- PCI 2.1 and 2.2 compliant
- PLX9054 PCI master bridge chip
- Protocol FPGA
- serial configuration PROMs for FPGA and PLX bridge
- JTAG port to FPGA PROM and FPGA
- CMC (IEEE P1386 Draft 2.3) single size carrier
- all CMC data lines routed to FPGA
- 4 SMD LEDs routed to FPGA



Block diagram of SIS1100-CMC

#### 3.2.1 I/O Option

The I/O option for the SIS1100-CMC, which can be used on the SIS1100 board was introduced to allow for direct interaction with the readout PC. The input/output option features:

- 2 LEMO inputs (TTL)
- 2 LEMO outputs (TTL)

## 4 Gigabit Hardware

Small form factor (SFF) Gigabit link media were chosen as the physical layer of the link of the SIS PCI to VME interface. Media with LC connectors are used, patch fibres to other standards like ST are readily available for large scale connections through 19" patch fields. The link is clocked at 125 MHz (i.e. a 62.5 MHz clock is doubled by a delay locked loop in the protocol XILINX FPGA ), what results in a payload of 125 Mbytes/s. With the standard multimode link media distances of up to 450 m can be covered, single mode media and fibres extend the range up to 80 km. Due to pipelining single cycle and high speed block transfer capabilities link latency will not play a significant role for most applications even at very long distances.

## 5 Gigabit-Link Transfer Protocol

32-bit words are transmitted over the Gigabit-Link. The link hardware is in charge of proper structure. Loss of synchronisation or errors are reported to the corresponding host. Any transmission starts with a special word, in the case of a block transfer it can end with a special character also if the transfer length is undefined or smaller than the requested length.

One bit in the FIFOs is used to flag a special word, with Byte 0 being 0x1C (SC\_PROT K28.0).

Byte loss can be detected as all 4 Bytes of a word are transmitted without interruption. All characters up to the next special character are ignored if the data link layer detects an error.

### 5.1 Protocol Integrity

A protocol sequence has to be transmitted without interruption, i.e. a mixture of request and confirmation protocols is not allowed.

## 5.2 General Transfer Protocol

The protocol structure depends on the protocol header (special word).  
In general the transfer protocol structure is as described in the table below.

	Bit[31:24] phys. Byte 0	Bit[23:16] Byte 1	Bit[15:8] Byte 2	Bit[7:0] Byte 3	
special word	SC_PROT Special Char	ctl: control	sp: space	be: byte enable	
AM	Address Modifier Bit 15:0				direct VME access only
ADDR_H	Address A63-32				64 Bit only
ADDR_L	Address A31-0				
DATA_H	Data D63-32 (register contents swapped)				64 Bit only
DATA_L/BC	Data D31-0/Byte count with BT Read				
DATA	consecutive data word(s)				Blockt ransfer  Write only
...					
special word	SC_PROT	ctl: <b>END</b>			

The individual 32-bit words are transmitted beginning with Byte 0, a protocol sequence starts with special character SC\_PROT always. Hence this Byte is transmitted as the first Byte of the *special words*. As mentioned above the value is 0x1C (SC\_PROT, K28.0).

## 5.3 Protocol Header, special word

The special word is formed as illustrated in the table below

Bit	Byte	Bit	Comment
31-24 FF000000		SC_PROT 0x1C always	
23 00800000	<b>CTL</b> (Control)	<b>EOT</b> DMA end	To be set in protocol <b>END</b> only
22 00400000		<b>FIFO</b> no address increment	With <b>BT</b> (block transfer) only
21 00200000		<b>BT</b> block transfer	The address is followed by the byte count (1 word) in a read request.
20 00100000		<b>A64</b> 64/bit address	with request protocol only
19 00080000		<b>AM</b> address modifier contained	An AM can be present in a request protocol only
18 00040000		<b>WR</b> write request	0: read 1: write
17-16 00030000		00 <b>REQ</b> 01 <b>END</b> 10 <b>CON</b> 11 <b>ECON</b>	Request, protocol start End of block transfer Confirmation, positive confirmation Error confirmation
15-14 0000C000	<b>SP</b> Space, to be returned unchanged	0: normal transfer 1: Buffer pipe 2: DMA0 pipe 3: reserved	Local space, to be used for pipelined read  <b>Not used with SIS3100</b>
13-8 00003F00		0: register 1: direct VME access 2-3: not used 4: mapped VME access 6: SDRAM 7: DSP (SIS9200)  8-13: not used	remote space: interpreted by SIS3100 (kind of address map)
7-0 000000FF	<b>BE</b> (request) <b>EC</b> (confirm)	01 Byte 0 02 Byte 1 04 Byte 2 08 Byte 3 F0 Byte 7-4	Byte enable is ignored during a register transfer, as a 32-bit word is transmitted the value should be 0x0F however.  Two data words (64-bit) are expected if enable of Byte 7-4 is different from 0  This byte holds the error information on error confirmation ( <b>ECON</b> )

Byte Enable Bits Summary

Byte Enable	Combination	Transfer length
00	invalid	
01	valid	byte
02	valid	byte
03	valid	double byte
04	valid	byte
05	invalid	
06	invalid	
07	invalid	
08	valid	byte
09	invalid	
0A	invalid	
0B	invalid	
0C	valid	double byte
0D	invalid	
0E	invalid	
0F	valid	quad byte
10	valid	eight byte transfer
..	valid	eight byte transfer
FF	valid	eight byte transfer

**NOTE:** The VME access width (D8/D16/D32/D64) is defined by the Byte enable bits

## 5.4 VME Access

### 5.4.1 VME D08 and BLT8 Access

During VME single byte transfers (D08 und BLT8) one valid Byte only is transferred over the optical link per 32-bit word.

#### Assignment of Byte Enable Bits

Adress End Bits (a1 a0)	Byte Enable BE	PCI data bits Little Endian valid bits	Optical data bits Big Endian valid bits	VME data bus valid bits	VME DS1*	VME DS0*	VME A1	VME A2	VME Lword *
..00	01	[7:0]	[31:24]	[15:8]	low	high	0 (a1)	a2	high
..01	02	[15:8]	[23:16]	[7:0]	high	low	0 (a1)	a2	high
..10	04	[23:16]	[15:8]	[15:8]	low	high	1 (a1)	a2	high
..11	08	[31:24]	[7:0]	[7:0]	high	low	1 (a1)	a2	high

\* low active

During a block transfer (BT) 8-bit per 32-bit word are transferred also, the start address a1, a0 defines which data bits are valid during the first data word. During consecutive Bytes the data bits will become valid in following order: : .... [31:24], [23:16], [15:8], [7:0] , [31:24], .....

### 5.4.2 VME D16 and BLT16 Access

During a VME double byte transfer (D16 and BLT16) two valid Bytes are transferred over the optical link per 32-bit word.

#### Assignment Byte Enable Bits

Address End Bits (a1 a0)	Byte Enable	Little Endian	Big Endian (Optical data bits)	VME data bus	VME DS1*	VME DS1*	VME A1	VME A2	VME Lword*
..00	03	[7:0], [15:8]	[31:24], [23:16]	[15:0]	low	low	0 (a1)	a2	high
..10	0C	[23:16], [31:24]	[15:8], [7:0]	[15:0]	low	low	1 (a1)	a2	high

**Rule:** a0 must be 0 if Byte Enable = 03 or 0C

The start address a1 defines which data bits of the first data word are valid. During consecutive double Bytes the data bits will become valid in following order: [31:16], [15:0], [31:16], [15:0], .....

### 5.4.3 VME D32 and BLT32 Access

All 32-bits on the optical data path are valid during a VME quad byte transfer (D32 and BLT32).

#### Assignment of Byte Enable Bits

Address End Bits (a1 a0)	Byte Enable	Little Endian	Big Endian (Optical data bits)	VME data bus	VME DS1*	VME DS1*	VME A1	VME A2	VME Lword*
..00	0F	[7:0], [15:8], [23:16], [31:24]	[31:24], [23:16], [15:8], [7:0]	D[31:0]	low	low	0 (a1)	a2	low

**Rule:** a1, a0 must be 00 if Byte Enable = 0x0F

### 5.4.4 VME BLT64 Access

Two 32-bit data words are transmitted over the optical link during a multiplexed VME eight byte block transfer (MBLT64).

#### Assignment of Byte Enable Bits

Address End Bits (a2, a1 a0)	Byte Enable	Little Endian	Big Endian (Optical data bits)	VME data bus	VME DS1*	VME DS1*
..000	10..ff	[7:0], [15:8], [23:16], [31:24]  [39:32], [47:40], [55:48], [63:56]	1. datum [63:56], [55:48], [47:40], [39:32]	A[31:1], LOWRD*	low	low
			2. datum [31:24], [23:16], [15:8], [7:0]			

**Rule:** a2, a1, a0 must be 000 if Byte Enable = BLT64

AM Protocol wordFunction of AM Protocol Bits on VME Cycle

AM Protocol	15	14	11	10	9	8	7	[7:6]	[5:0]
VME		IRQ ACK Cycle							AM [5:0]

\* low active

IACK is invalid if the VME MAP table is used



## 5.5 Remote Register Transfer Protocol

**SC\_PROT:** 0x1C (immer)

**CTL:** xxx

EOT: 0 (not used here)

FIFO: 0 (not used here)

BT: 0 (not used here)

A64: 0 (not used here)

AM: 0 (not used here)

WR: 0 -> Read; 1 -> Write

REQ: 00 (Bit17,16)

CON: 10 (Bit17,16; positive Confirmation)

ECON: 11 (Bit17,16; negative Confirmation)

**SP:** 0x00: Register

**BE:** 0x0F: 32-bit transfer (register access 32-bit always)

### 5.5.1 Write remote register

**CTL:** 0x04 (REQ and WR)

#### Request (from PCI)

Bit 31				Bit 0
SC_PROT	CTL : 0x04	SP: 00	BE: 0F	
Address A31-0				
data				

#### Confirmation from SIS3100

Bit 31				Bit 0
SC_PROT	CTL: 0x6	SP: 00	---	
or in case of error				
SC_PROT	CTL: 0x7	SP: 00	EC	

### 5.5.2 Read remote register

**CTL:** 0x00 (REQ and RD)

#### Request (from PCI)

Bit 31				Bit 0
SC_PROT	CTL : 0x00	SP: 00	BE: 0F	
Address A31-0				

#### Confirmation from SIS3100

Bit 31				Bit 0
SC_PROT	CTL: 0x2	SP: 00	---	
data				
or in case of error				
SC_PROT	CTL: 0x3	SP: 00	EC	

EC to be defined

## 5.6 Direct VME Bus Access Transfer Protocol

**SC\_PROT:** 0x1C (always)  
**CTL:** xxx  
*EOT:*  
*FIFO:* 0 -> no address increment; 1 -> address increment (relevant with BT only)  
*BT:* 0 -> single cycle; 1 -> block transfer  
*A64:* 0 -> address A31-0 only part of request protocol  
1 -> address A63-32 and address A31-0 part of request protocol  
*AM:* 0 -> AM Code not part of request protocol ( default:AM=0x09 ;A32 non priv. data)  
1 -> AM Code part of request protocol  
*WR:* 0 -> Read; 1 -> Write  
  
*REQ:* 00 (Bit17,16)  
*CON:* 10 (Bit17,16; positive confirmation)  
*ECON:* 11 (Bit17,16; negative confirmation)

**SP:** 0x01: direct VME bus access  
**BE:** xx

## 5.6.1 Single Word Write Direct VME Bus Access

**CTL:** 0x04 (REQ and WR)  
**CTL:** 0x0C (REQ and WR and AM)  
**CTL:** 0x1C (REQ and WR and AM and A64)

## Request (from PCI)

Bit 31			Bit 0
SC_PROT	CTL	SP: 01	BE: 0F
address modifier (with CTL:AM =1 only)			
Address A63-32 (with CTL:A64 =1 only)			
address A31-0			
data			

## Confirmation from SIS3100

Bit 31			Bit 0
SC_PROT	CTL: 0x6 ?	SP: 01	---

or in error case

SC_PROT	CTL: 0x7 ?	SP: 01	EC
---------	------------	--------	----

## 5.6.2 Single Word Read Direct VME Bus Access

**CTL:**            0x00    (*REQ and RD*)

**CTL:**            0x08    (*REQ and RD and AM*)

**CTL:**            0x18    (*REQ and RD and AM and A64*)

### Request (from PCI)

Bit 31				Bit 0
SC_PROT	CTL	SP: 01	BE: 0F	
address modifier (with CTL:AM =1 only)				
address A63-32 (with CTL:A64 =1 only)				
address A31-0				

### Confirmation from SIS3100

Bit 31				Bit 0
SC_PROT	CTL: 0x2 ?	SP: 01	---	
data				
or in error case				
SC_PROT	CTL: 0x3 ?	SP: 01	EC	

## 5.6.3 Block transfer Write Direct VME Bus Access

**CTL:** 0x24 (*REQ*, *WR* and *BT*)**CTL:** 0x81 (*END* and *EOT*; arbitrary: *WR* and *BT*)**Request (from PCI)**

Bit 31			Bit 0
SC_PROT	CTL	SP: 01	BE: 0F
address modifier (with CTL:AM =1 only)			
address A63-32 (with CTL:A64 =1 only)			
(Start) address A31-0 (4 Byte aligned)			
datum 1			
datum 2			
.....			
datum n			
SC_PROT	CTL : 0x81	SP: 01	BE: 0F

**Confirmation from SIS3100**

Bit 31			Bit 0
SC_PROT	CTL: 0x26 ?	SP: 01	---
or in error case			
SC_PROT	CTL: 0x27 ?	SP: 01	EC

## 5.6.4 Block transfer Read Direct VME Bus Access

**CTL:** 0x20 (*REQ* and *BT*)**CTL:** 0x22 (*CONF* and *BT*; arbitrary: *WR* and *BT*)**CTL:** 0x81 (*END* and *EOT*; arbitrary: *WR* and *BT*)**Request (from PCI)**

Bit 31			Bit 0
SC_PROT	CTL : 0x20	SP: 01	BE: 0F
address modifier (with CTL:AM =1 only)			
address A63-32 (with CTL:A64 =1 only)			
(Start) address A31-0 (4 Byte aligned)			
BC (byte count; 4-er steps: 4,8, ...)			

**Confirmation from SIS3100**

Bit 31			Bit 0
SC_PROT	CTL: 0x22	SP: 01	---
datum 1			
datum 2			
..			
datum n			
BC (n x 4)			
SC_PROT	CTL: 0x81 ?	SP: 01	---
or in error case			
SC_PROT	CTL: 0x23 ?	SP: 01	EC

## 5.7 Mapped VME Bus Access Transfer Protocol

**SC\_PROT:** 0x1C (immer)

**CTL:** xxx

**EOT:**

**FIFO:** 0 -> no address increment; 1 -> address increment (relevant with BT only)

**BT:** 0 -> single cycle access; 1 -> block transfer

**A64:** 0 (not relevant here)

**AM:** 0 (not relevant here)

**WR:** 0 -> Read; 1 -> Write

**REQ:** 00 (Bit17,16)

**CON:** 10 (Bit17,16; positive confirmation)

**ECON:** 11 (Bit17,16; negative confirmation)

**SP:** 0x04: mapped VME bus access

**BE:** xx

### 5.7.1 Single Word Write mapped VME Bus Access

**CTL:** 0x04 (REQ and WR)

#### Request (from PCI)

Bit 31	Bit 0
SC_PROT	CTL
SP: 04	BE: 0F
address A31-0 A31-24: not used A23-16: address (and AM) map pointer A15-0: direct to VME	
datum	

#### Confirmation from SIS3100

Bit 31	Bit 0
SC_PROT	CTL: 0x6 ?
SP: 04	---
or in error case	
SC_PROT	CTL: 0x7 ?
SP: 04	EC

### 5.7.2 Single Word Read mapped VME Bus Access

**CTL:** 0x00 (REQ and RD)

#### Request (from PCI)

Bit 31	Bit 0
SC_PROT	CTL
SP: 04	BE: 0F
address A31-0 A31-24: not used A23-16: address (and AM) map pointer A15-0: direct to VME	

#### Confirmation from SIS3100

Bit 31	Bit 0
SC_PROT	CTL: 0x2 ?
SP: 04	---
datum	
or in error case	
SC_PROT	CTL: 0x3 ?
SP: 04	EC

## 5.7.3 Block transfer Write mapped VME Bus Access

**CTL:** 0x24 (*REQ*, *WR* and *BT*)**CTL:** 0x81 (*END* and *EOT*; arbitrary: *WR* and *BT*)**Request (from PCI)**

Bit 31			Bit 0
SC_PROT	CTL	SP: 01	BE: 0F
address A31-0 A31-24: not used A23-16: address (and AM) map pointer A15-0: direct to VME			
datum 1			
datum 2			
.....			
datum n			
SC_PROT	CTL : 0x81	SP: 04	BE: 0F

**Confirmation from SIS3100**

Bit 31			Bit 0
SC_PROT	CTL: 0x26 ?	SP: 04	---
or in error case			
SC_PROT	CTL: 0x27 ?	SP: 04	EC

## 5.7.4 Blocktransfer Read mapped VME Bus Access

**CTL:** 0x20 (*REQ* and *BT*)**CTL:** 0x22 (*CONF* and *BT*; arbitrary: *WR* and *BT*)**CTL:** 0x81 (*END* and *EOT*; arbitrary: *WR* and *BT*)**Request (from PCI)**

Bit 31			Bit 0
SC_PROT	CTL : 0x20	SP: 04	BE: 0F
address A31-0 A31-24: not used A23-16: address (and AM) map pointer A15-0: direct to VME			
BC (byte count; in steps of 4: 4,8, ...)			

**Confirmation from SIS3100**

Bit 31			Bit 0
SC_PROT	CTL: 0x22	SP: 04	---
datum 1			
datum 2			
..			
datum n			
BC (n x 4)			
SC_PROT	CTL: 0x81 ?	SP: 04	---
or in error case			
SC_PROT	CTL: 0x23 ?	SP: 04	EC

## 5.8 SDRAM Transfer Protocol

**SC\_PROT:** 0x1C (always)

**CTL:** xxx

**EOT:**

**FIFO:** 0 (not relevant)

**BT:** 0 -> Einzelwortzugriff; 1 -> Block transfer

**A64:** 0 (not relevant)

**AM:** 0 (not relevant)

**WR:** 0 -> Read; 1 -> Write

**REQ:** 00 (Bit17,16)

**CON:** 10 (Bit17,16; positive confirmation)

**CON:** 11 (Bit17,16; negative confirmation)

**SP:** 0x06: SDRAM

**BE:** 0x0F: 32-bit transfer (not used, register access is 32-bit wide by default)

### 5.8.1 Single Word Write SDRAM

**CTL:** 0x04 (REQ and WR)

#### Request (from PCI)

Bit 31				Bit 0
SC_PROT	CTL : 0x04	SP: 06	BE: 0F	
address A31-0				
datum				

#### Confirmation from SIS3100

Bit 31 Bit 0

or in error case

SC_PROT	CTL: 0x6	SP: 06	---
SC_PROT	CTL: 0x7	SP: 06	EC

### 5.8.2 Single Word Read SDRAM

**CTL:** 0x00 (REQ and RD)

#### Request (from PCI)

Bit 31				Bit 0
SC_PROT	CTL : 0x00	SP: 06	BE: 0F	
address A31-0				

#### Confirmation from SIS3100

Bit 31 Bit 0

or in error case

SC_PROT	CTL: 0x2	SP: 06	---
datum			
SC_PROT	CTL: 0x3	SP: 06	EC

## 5.8.3 Blocktransfer Write SDRAM

**CTL:** 0x24 (*REQ*, *WR* and *BT*)**CTL:** 0x81 (*END* and *EOT*; *arbitrary: WR* and *BT*)**Request (from PCI)**

Bit 31			Bit 0
SC_PROT	CTL : 0x24	SP: 06	BE: 0F
(Start) address A31-0 (4 Byte aligned)			
datum 1			
datum 2			
.....			
datum n			
SC_PROT	CTL : 0x81	SP: 06	BE: 0F

**Confirmation from SIS3100**

Bit 31	Bit 0
--------	-------

SC_PROT	CTL: 0x26	SP: 06	---
---------	-----------	--------	-----

or in error case

SC_PROT	CTL: 0x27	SP: 06	EC
---------	-----------	--------	----

## 5.8.4 Blocktransfer Read SDRAM

**CTL:** 0x20 (*REQ* and *BT*)**CTL:** 0x22 (*CONF* and *BT*; *arbitrary: WR* and *BT*)**CTL:** 0x81 (*END* and *EOT*; *arbitrary: WR* and *BT*)**Request (from PCI)**

Bit 31			Bit 0
SC_PROT	CTL : 0x20	SP: 06	BE: 0F
(Start) Address A31-0 (4 Byte aligned)			
BC (byte count; 4-er steps: 4,8, ...)			

**Confirmation from SIS3100**

Bit 31	Bit 0
--------	-------

SC_PROT	CTL: 0x22	SP: 06	---
data 1			
data 2			
..			
data n			
BC (n x 4)			
SC_PROT	CTL: 0x81	SP: 06	---

or in error case

SC_PROT	CTL: 0x23	SP: 06	EC
---------	-----------	--------	----



## 6 SIS3100 Access through the Optical Interface

### 6.1 Control register space

Offset	Access	Function
0x000	R	Type-Identifier/Version register
0x004	R/W	Optical Status register
0x008	R/W	Optical Control register (reserved functions)
0x080	R/W	OPT-IN/OUT Register (FLAT/LEMO I/O)
0x084	R/W	OPT-IN-LATCH_IRQ Register
0x100	R/W	OPT-VME-Master Status/Control register
0x104	R/W	OPT-VME-Master Interrupt Status/Control register
0x200	R/W	OPT-VME-Slave Status/Control register
0x300	R/W	OPT-DSP Status/Control Register
0x400	R/W	OPT-VME-Address MAP register 0
0x404	R/W	OPT-VME-Address MAP register 1
0x408	R/W	OPT-VME-Address MAP register 2
0x7FC	R/W	OPT-VME-Address MAP register 0xff (255)

Control register space can be accessed with the routines:

```
int s3100_control_read(int p, int offset, u_int32_t* data)
int s3100_control_write(int p, int offset, u_int32_t data)
```

**Note:** long word access, the offset has to be long word aligned (0x0, 0x4, 0x8 ...)

### 6.1.1 Type-Identifier/Version register(0x0, read)

This read only register holds the SIS3100 board type to allow for a distinction between different interface types. The board type of the SIS3100 VME side is 2.

Find below a table of board types (for the time being PCI and VME are the only implemented boards).

BIT	access	Name	Function
31-24 FF000000	RO	Firmware Version	1..255
23-16 00FF0000	RO	Firmware Id.	1 = universal other Ids. for dedicated firmware
15-8 0000FF00	RO	Hardware Version	1..255
7-0 000000FF	RO	Identifier 0x02	1 = PCI/PLX Interface (SIS1100) 2 = VME Controller (SIS3100) 3 = CAMAC/FERA Controller (SIS5100) 4 = Readout system with LVD SCSI

**Example:** The current version reads 0x 01 01 01 02

## 6.1.2 Optical status register (0x4, r/w)

BIT	Name	access	Function
31-16 FFFF0000	reserved	RO	0x0000
15 00008000	BAND_ERROR	WR: sel clr	VSC: Out-of-Band Error (not reseted after powerup and Link reset)
14 00004000	DISPAR_ERROR	WR: sel clr	VSC: Disparity Error (not reseted after powerup and Link reset)
13 00002000	UORUN_ERROR	WR: sel clr	VSC: Under/Overrun error (not reseted after powerup and Link reset)
12 00001000	TBERR_ERROR	WR: sel clr	VSC: Transmit Buffer Error(not reseted after powerup and Link reset)
11 00000800			0
10 00000400	LWORD_ERROR	WR: sel clr	Lword aligned error on optical interface
9 00000200			0
8 00000100			0
7 00000080	REC_VIOLATION		0 (reserved)
6 00000040	SEMA_CHG		0 (reserved)
5 00000020	INH_CHG	WR: sel clr	INHIBIT signal has changed (to inhibit)
4 00000010	SYNCH_CHG	WR: sel clr	RX/TX_SYNCH has changed
3 00000008	CONFIGURED	RO	allows remote side to detect RESET or power up (1 after reset or power up)
2 00000004	INHIBIT	RO	Transfer to remote side locked (TRANS_WAIT_FLAG_L) remote has send xoff or TRANSMIT_LINK_WAIT is active
1 00000002	TX_SYNCH	RO	Optical remote receiver is synchronised (TRANSMIT_LINK_OK)
0 00000001	RX_SYNCH	RO	Optical receiver is synchronised (RECEIVE_LINK_OK)

### 6.1.3 Optical control register (0x8, r/w)

This register is implemented as a selective J/K register. The user has to avoid to write a 1 to the clear and set bit of the same output at the same time, as an undefined toggle state may result.

The functions are reserved. They will be used in applications like VME to VME coupling.

Bit	Write Function	Read Function
31:16	Clear reserved bit [15:0]	0x0000
15:0	Set reserved bit [15:0]	Status reserved bit [15:0]

#### 6.1.4 OPT-IN/OUT Register (0x80, read /write)

This register is under control of the Input/Output option (as far as installed on the given SIS3100).

On read access the status of the outputs and the current level on the inputs can be obtained, on write access the level of the outputs can be set. The register is implemented as a selective J/K register, the specific function (set/clear output) is executed by writing a 1 to the corresponding bit location, writes with a 0 have no effect. The user has to avoid to write a 1 to the clear and set bit of the same output at the same time, as an undefined toggle state may result.

Bit	Write Function	Read Function
31	no function	0
30	Generate pulse LEMO_OUT3	0
29	Generate pulse LEMO_OUT2	0
28	Generate pulse LEMO_OUT1	0
27	Generate pulse FLAT_OUT4	0
26	Generate pulse FLAT_OUT3	0
25	Generate pulse FLAT_OUT2	0
24	Generate pulse FLAT_OUT1	0
23	no function	0
22	Clear LEMO_OUT3	Status LEMO_IN3
21	Clear LEMO_OUT2	Status LEMO_IN2
20	Clear LEMO_OUT1	Status LEMO_IN1
19	Clear FLAT_OUT4	Status FLAT_IN4
18	Clear FLAT_OUT3	Status FLAT_IN3
17	Clear FLAT_OUT2	Status FLAT_IN2
16	Clear FLAT_OUT1	Status FLAT_IN1
15	no function	0
14	no function	0
13	no function	0
12	no function	0
11	no function	0
10	no function	0
9	no function	0
8	no function	0
7	no function	0
6	Set LEMO_OUT3	Status LEMO_OUT3
5	Set LEMO_OUT2	Status LEMO_OUT2
4	Set LEMO_OUT1	Status LEMO_OUT1
3	Set FLAT_OUT4	Status FLAT_OUT4
2	Set FLAT_OUT3	Status FLAT_OUT3
1	Set FLAT_OUT2	Status FLAT_OUT2
0	Set FLAT_OUT1	Status FLAT_OUT1

pulse length : 12.5ns

pulse polarity: if SET\_OUTx is set then the polarity is inverted

## 6.1.5 OPT-IN-LATCH\_IRQ Register (0x84,read /write)

This register is under control of the Input/Output option (as far as installed on the given SIS3100).

On read access the status of the outputs and the current level on the inputs can be obtained, on write access the level of the outputs can be set. The register is implemented as a selective J/K register, the specific function (set/clear output) is executed by writing a 1 to the corresponding bit location, writes with a 0 have no effect. The user has to avoid to write a 1 to the clear and set bit of the same output at the same time, as an undefined toggle state may result.

Bit	Write Function	Read Function
31	no function	0
30	Clear LEMO_IN3_LATCH bit	Status LEMO_IN3_LATCH bit
29	Clear LEMO_IN2_LATCH bit	Status LEMO_IN2_LATCH bit
28	Clear LEMO_IN1_LATCH bit	Status LEMO_IN1_LATCH bit
27	Clear FLAT_IN4_LATCH bit	Status FLAT_IN4_LATCH bit
26	Clear FLAT_IN3_LATCH bit	Status FLAT_IN3_LATCH bit
25	Clear FLAT_IN2_LATCH bit	Status FLAT_IN2_LATCH bit
24	Clear FLAT_IN1_LATCH bit	Status FLAT_IN1_LATCH bit
23	no function	0
22	Clear LEMO_IN3_IRQ Enable bit	Status LEMO_IN3
21	Clear LEMO_IN2_IRQ Enable bit	Status LEMO_IN2
20	Clear LEMO_IN1_IRQ Enable bit	Status LEMO_IN1
19	Clear FLAT_IN4_IRQ Enable bit	Status FLAT_IN4
18	Clear FLAT_IN3_IRQ Enable bit	Status FLAT_IN3
17	Clear FLAT_IN2_IRQ Enable bit	Status FLAT_IN2
16	Clear FLAT_IN1_IRQ Enable bit	Status FLAT_IN1
15	1 Shot: IRQ_UPDATE	0
14	no function	Status LEMO_IN3_IRQ bit
13	no function	Status LEMO_IN2_IRQ bit
12	no function	Status LEMO_IN1_IRQ bit
11	no function	Status FLAT_IN4_IRQ bit
10	no function	Status FLAT_IN3_IRQ bit
9	no function	Status FLAT_IN2_IRQ bit
8	no function	Status FLAT_IN1_IRQ bit
7	no function	0
6	Set LEMO_IN3_IRQ Enable bit	Status LEMO_IN3_IRQ Enable bit
5	Set LEMO_IN2_IRQ Enable bit	Status LEMO_IN2_IRQ Enable bit
4	Set LEMO_IN1_IRQ Enable bit	Status LEMO_IN1_IRQ Enable bit
3	Set FLAT_IN4_IRQ Enable bit	Status FLAT_IN4_IRQ Enable bit
2	Set FLAT_IN3_IRQ Enable bit	Status FLAT_IN3_IRQ Enable bit
1	Set FLAT_IN2_IRQ Enable bit	Status FLAT_IN2_IRQ Enable bit
0	Set FLAT_IN1_IRQ Enable bit	Status FLAT_IN1_IRQ Enable bit

for PCI-Doorbell IRQ generation see 6.1.7 OPT-VME-Interrupt Status/Control register (0x104,read /write)

## 6.1.6 OPT-VME-Master Status/Control register (0x100,read/write)

The control register is in charge of the control of most of the basic properties of the SIS3100 board in write access. It is implemented via a selective J/K register, a specific function is enabled by writing a 1 into the set/enable bit, the function is disabled by writing a 1 into the clear/disable bit (which location is 16-bit higher in the register). An undefined toggle status will result from setting both the enable and disable bits for a specific function at the same time.

Bit	Write Function	Read Function
31	Clear SYSTEM VME BERR TIMER BIT1	0
30	Clear SYSTEM VME BERR TIMER BIT0	0
29	Clear LONG TIMER BIT1	0
28	Clear LONG TIMER BIT0	0
27	no function	0
26	no function	0
25	no function	0
24	no function	0
23	no function	0
22	no function	0
21	no function	0
20	no function	0
19	Switch off user LED	0
18	Clear VME REQUESTER TYPE BIT	0
17	Clear VME_REQ_LEVEL BIT1	0
16	Clear VME_REQ_LEVEL BIT0	0
15	Clear POWER_ON_RESET bit	0
14	Clear LEMO_OUT_RESET bit	0
13	Clear VME_SYSRESET bit	0
12	Clear VME System Controller Enable bit (*2)	Status VME System Controller (*3)
11	Set SYSTEM VME BERR TIMER BIT1	Status SYSTEM VME BERR TIMER BIT1
10	Set SYSTEM VME BERR TIMER BIT0	Status SYSTEM VME BERR TIMER BIT0
9	Set LONG TIMER BIT1	Status LONG TIMER BIT1
8	Set LONG TIMER BIT0	Status LONG TIMER BIT0
7	no function	0
6	no function	0
5	no function	0
4	no function	0
3	Switch on user LED	Status user LED
2	Set VME REQUESTER TYPE BIT	Status VME REQUESTER TYPE BIT
1	Set VME_REQ_LEVEL BIT1	Status VME_REQ_LEVEL BIT1
0	Set VME_REQ_LEVEL BIT0	Status VME_REQ_LEVEL BIT0
31	Set POWER_ON_RESET bit (*6)	Status POWER_ON_RESET
30	Set LEMO_OUT_RESET bit (*5)	Status LEMO_OUT_RESET bit
29	Set VME_SYSRESET bit (*4)	Status VME_SYSRESET bit
28	Set VME System Controller Enable bit (*2)	Status VME System Controller Enable bit

**Notes:**

(\*2) is ored with the Jumper J10/1-2 ; Caution: if the jumper is not installed and the VME system controller functionality is enabled by software, the 16 MHz clock is not active during power up. This may result in problems with peculiar VME slave designs that use the VME clock to initialise on board logic.

(\*3) is set if Jumper J10/1-2 is inserted or if VME System Controller Enable bit is set

(\*4) if Jumper J90/11-12 is inserted and VME\_SYSRESET bit is set then VME\_SYSRESET is issued at power up

(\*5) if Jumper J90/3-4 is inserted and the LEMO\_OUT\_RESET bit is set then

LEMO\_OUT\_RESET is set (ored upon POWER\_ON\_RESET if Jumper J90/5-6 is inserted

(\*6) if Jumper J90/9-10 is inserted and the POWER\_ON\_RESET bit is set, the SIS3100 generates a power up Reset !!!)

**Explanation/function of bit combinations:**

SYSTEM VME BERR TIMER BIT1	SYSTEM VME BERR TIMER BIT0	VME Bus Error after
0	0	1 $\mu$ s (default)
0	1	5 $\mu$ s
1	0	10 $\mu$ s
1	1	80 $\mu$ s

Note: The default value of 1  $\mu$ s will be fine with most of VME slaves on the market, there are peculiar cards which will respond to a VME cycle much slower however also.

LONG TIMER BIT1	LONG TIMER BIT0	LONG Timeout after
0	0	1ms (default)
0	1	5ms
1	0	10ms
1	1	20ms

LONG Timeout: arbitration timeout, no reply from current VME master or VME bus mastership not granted

VME_REQ_LEVEL BIT1	VME_REQ_LEVEL BIT0	VME Bus Request Level
0	0	BR3 (highest Level, default)
0	1	BR2
1	0	BR1
1	1	BR0

VME REQUESTER TYPE BIT	VME Bus Requester Type
0	Release on Request (default)
1	Release when Done



## 6.1.7 OPT-VME Interrupt Status/Control register (0x104, read /write)

The VME interrupts are enabled with their corresponding bit in this register. In addition the user can check on the status of the interrupt sources.

Bit	Write Function	Read Function
31		Status VME IRQ 7 on VME BUS
30		Status VME IRQ 6 on VME BUS
29		Status VME IRQ 5 on VME BUS
28		Status VME IRQ 4 on VME BUS
27		Status VME IRQ 3 on VME BUS
26		Status VME IRQ 2 on VME BUS
25		Status VME IRQ 1 on VME BUS
24		
23	Clear VME IRQ 7 Enable Bit	Status VME IRQ 7 bit
22	Clear VME IRQ 6 Enable Bit	Status VME IRQ 6 bit
21	Clear VME IRQ 5 Enable Bit	Status VME IRQ 5 bit
20	Clear VME IRQ 4 Enable Bit	Status VME IRQ 4 bit
19	Clear VME IRQ 3 Enable Bit	Status VME IRQ 3 bit
18	Clear VME IRQ 2 Enable Bit	Status VME IRQ 2 bit
17	Clear VME IRQ 1 Enable Bit	Status VME IRQ 1 bit
16	Clear VME IRQ Enable Bit	0
15	1 Shot: IRQ_UPDATE	0
4		0
13		0
12		0
11		0
10		0
9		0
8		0
7	Set VME IRQ 7 Enable Bit	Status VME IRQ 7 Enable Bit
6	Set VME IRQ 6 Enable Bit	Status VME IRQ 6 Enable Bit
5	Set VME IRQ 5 Enable Bit	Status VME IRQ 5 Enable Bit
4	Set VME IRQ 4 Enable Bit	Status VME IRQ 4 Enable Bit
3	Set VME IRQ 3 Enable Bit	Status VME IRQ 3 Enable Bit
2	Set VME IRQ 2 Enable Bit	Status VME IRQ 2 Enable Bit
1	Set VME IRQ 1 Enable Bit	Status VME IRQ 1 Enable Bit
0	Set VME IRQ Enable Bit	Status VME IRQ Enable Bit

The power up default value reads 0x 00000000

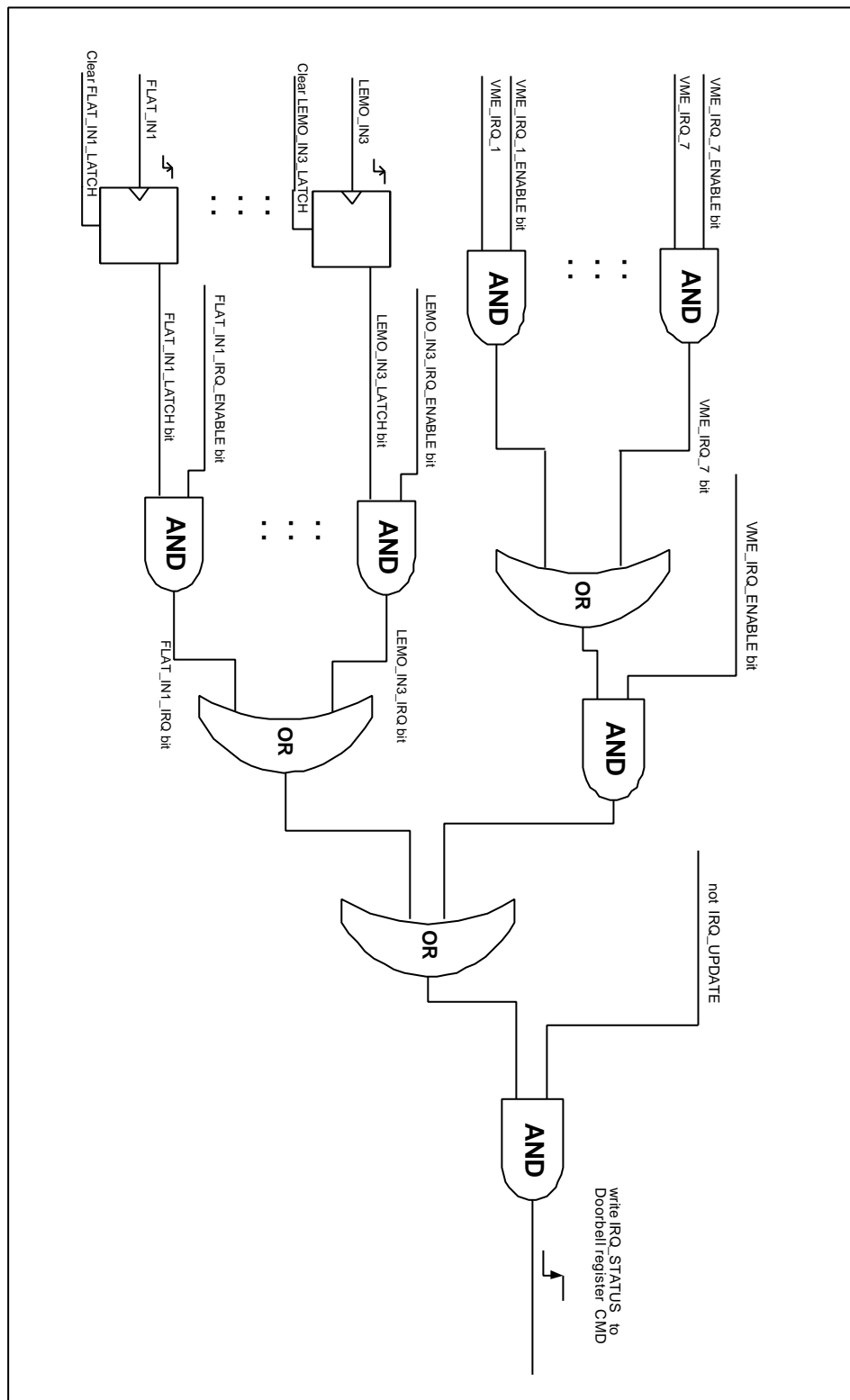
Status internal VME IRQ 1 = Status VME IRQ 1 Enable Bit and Status VME IRQ 1 on VME BUS  
 Status VME IRQ 1 = Status internal VME IRQ 1

**PCI-Doorbell:**

The leading edge of an IRQ issues an optical request, which writes the IRQ status in the doorbell register of the PLX PCI bridge chip.

With the command "IRQ\_UPDATE" (write 0x8000 to OPT-IN-LATCH\_IRQ Register or to OPT-VME-Interrupt Status/Control register) a pending IRQ is disabled shortly (if more than one IRQs are pending) what results in another leading edge generated by the other pending IRQ with consecutive doorbell register update.

Doorbell register bit	Function
31:16	0 (reserved)
15	0 (reserved)
14	Status LEMO_IN3_IRQ bit
13	Status LEMO_IN2_IRQ bit
12	Status LEMO_IN1_IRQ bit
11	Status FLAT_IN4_IRQ bit
10	Status FLAT_IN3_IRQ bit
9	Status FLAT_IN2_IRQ bit
8	Status FLAT_IN1_IRQ bit
7	Status VME IRQ 7 bit
6	Status VME IRQ 6 bit
5	Status VME IRQ 5 bit
4	Status VME IRQ 4 bit
3	Status VME IRQ 3 bit
2	Status VME IRQ 2 bit
1	Status VME IRQ 1 bit
0	0 (reserved)



SIS3100 PCI Doorbell IRQ blockdiagram

### 6.1.8 OPT-VME-Slave Status/Control register (0x200,read /write)

This register controls the VME slave address of the SIS3100. The SIS3100 can either use geographical addressing (in conjunction with a VME64x backplane), use an emulated geographical address (via jumper array J10) or the base address defined by this control register. Note that the register is implemented in J/K style. .

The VME slave is disabled by default.

Bit	Write Function	Read Function
31	Clear Address Offset Bit A31	Status of GA4
30	Clear Address Offset Bit A30	Status of GA3
29	Clear Address Offset Bit A29	Status of GA2
28	Clear Address Offset Bit A28	Status of GA1
27	Clear Address Offset Bit A27	Status of GA0
26	Clear Enable VME Slave_OPT bit	Status of GAP
25	Clear Disable VME Slave_GA bit	0
24	no function	0
27:16	no function (reserved)	0
15	Set Address Offset Bit A31	Status Address Offset Bit A31
14	Set Address Offset Bit A30	Status Address Offset Bit A30
13	Set Address Offset Bit A29	Status Address Offset Bit A29
12	Set Address Offset Bit A28	Status Address Offset Bit A28
11	Set Address Offset Bit A27	Status Address Offset Bit A27
10	Set Enable VME Slave_OPT bit	Status Enable VME Slave_OPT bit
9	Set Disable VME Slave_GA bit	Status Disable VME Slave_GA bit
8	no function	0
7:0	no function (reserved)	0

Summary on VME slave address setting :

The VME slave base address is defined by the offset bits A[31:27] if the „Enable VME Slave\_OPT bit” is set to 1

The VME slave address is defined by the GA lines (jumper J10 respectively) if the VME Slave\_OPT bit” is set to 0. GA4 is compared to A31, . GA0 to A27.

The slave is disabled if all GA lines (GAP, GA[4:0]) are 0 (corresponding jumpers on J10 open respectively). This is the factory default.

The VME slave is disabled while the SIS3100 is VME master.

The VME Slave\_GA bit: disables hardware decoding of the slave port.

## 6.1.9 OPT-DSP Status/Control Register (0x300, r/w)

The DSP control register is in charge of the control of several properties of the SIS9200 DSP add on option (if installed, can be checked with bit-24 of opt-dsp status/control register). It is implemented via a selective J/K register, a specific function is enabled by writing a 1 into the set/enable bit, the function is disabled by writing a 1 into the clear/disable bit (which location is 16-bit higher in the register). An undefined toggle status will result from setting both the enable and disable bits for a specific function at the same time.

Bit	Write Function	Read Function
31	Clear Control 15 *	DSP FLAG 3 Status
30	Clear Control 14 *	DSP FLAG 2 Status
29	Clear Control 13 *	DSP FLAG 1 Status
28	Clear Control 12 *	DSP FLAG 0 Status
27	Clear OPT_DSP_BOOT_CTRL_ENABLE *	0 (Reserve)
26	Clear Control 10 *	0 (Reserve)
25	Clear OPT_DSP_BOOT_EPROM *	0 (Reserve)
24	Clear OPT_DSP_RUN *	DSP available
23	Clear Control 7 *	0 (Reserve)
22	Clear Control 6 *	0 (Reserve)
21	Clear Control 5 *	0 (Reserve)
20	Clear Control 4 *	0 (Reserve)
19	Clear Control 3 *	0 (Reserve)
18	Clear Control 2 *	0 (Reserve)
17	Clear Control 1 *	0 (Reserve)
16	Clear Control 0 *	0 (Reserve)
15	Set Control 15	Status Control 15
14	Set Control 14	Status Control 14
13	Set Control 13	Status Control 13
12	Set Control 12	Status Control 12
11	Set OPT_DSP_BOOT_CTRL_ENABLE	Status OPT_DSP_BOOT_CTRL_ENABLE
10	Set Control 10 (reserved)	Status Control 10
9	Set OPT_DSP_BOOT_EPROM	Status OPT_DSP_EPROM
8	Set OPT_DSP_RUN	Status OPT_DSP_RUN
7	Set Control 7 (reserved)	Status Control 7
6	Set Control 6 (reserved)	Status Control 6
5	Set Control 5 (reserved)	Status Control 5
4	Set Control 4 (reserved)	Status Control 4
3	Set Control 3 (reserved)	Status Control 3
2	Set Control 2 (reserved)	Status Control 2
1	Set Control 1 (reserved)	Status Control 1
0	Set Control 0 (reserved)	Status Control 0

Summary of DSP control bits:

**OPT\_DSP\_BOOT\_CTRL\_ENABLE:**

- 0 : DSP\_BOOT\_EEPROM and DSP\_RUN are controlled from VME Slave
- 1 : DSP\_EEPROM and DSP\_RUN are controlled from Optical interface  
( OPT\_DSP BOOT EPROM , OPT\_DSP RUN)

**OPT\_DSP BOOT EPROM :**

- 0 : DSP boots from external SRAM
- 1 : DSP boots from Flasheprom

**OPT\_DSP RUN :**

- 0 : DSP is in Reset state
  - 1 : DSP is in Run state
- set from 0 to 1: DSP will boot

**6.1.10 OPT-VME-Address MAP register 0..255 (0x400..0x7FC,read/write)**

Bit	Function
31	VME A31
..	..
16	VME A16
15	0
..	
8	0
7	0
6	0
5	VME AM5
4	VME AM4
3	VME AM3
2	VME AM2
1	VME AM1
0	VME AM0

During a mapped VME transfer the protocol addresses [31:24] are ignored. They are used to address the VME address map.

## 6.2 OPT-Sharc space

This address space (through the optical interface) is occupied by the SIS9200 SHARC DSP (where installed).

Offset (byte_adr)	Access	Function
0x0100 0000 to 0x11F FFFC	R/W	(Boot) FLASH PROM ; 4Mbit (512K Byte) - only one Byte is valid: data D7:D0 $\leftrightarrow$ FLASH Prom D7:D0 - Offset_A20 : Offset_A2 $\leftrightarrow$ FLASH Prom A18:A0
0x0120 0000 to 0x012F FFFC	R/W	Extern DSP SRAM ; 256 K x 48bit - data D31:D0 $\leftrightarrow$ SHARC D47:D16
0x0130 0000 ( to 0x013F FFFC )	R/W	D48 Register - data D15:D0 $\leftrightarrow$ SHARC D15:D0

This address space can be accessed with the routines:

```
int s3100_sharc_write(int p_sharc, u_int32_t byte_adr, u_int32_t* ptr_data,
u_int32_t num_of_lwords)
int s3100_sharc_read(int p_sharc, u_int32_t byte_adr, u_int32_t* ptr_data,
u_int32_t num_of_lwords)
```

p\_sharc ist descriptor SIS3100sharc !!

### 6.3 OPT-SDRAM space

This address space exists through the optical interface if the SDRAM option is installed.

Offset (byte_adr)	Access	Function
0x0000 0000 to 0x03ff fffc	R/W	Start address of optional SDRAM  End address of 64 Mbyte SDRAM
or 0x07ff fffc		End address of 128 Mbyte SDRAM
or 0x0fff fffc		End address of 256 Mbyte SDRAM

SDRAM can be accessed with the routines:

```
int s3100_sdram_write(int p_sdram, u_int32_t byte_adr, u_int32_t* ptr_data,  
u_int32_t num_of_lwords)  
int s3100_sdram_read(int p_sdram, u_int32_t byte_adr, u_int32_t*  
ptr_data, u_int32_t num_of_lwords)
```

with p\_sdram being the descriptor for the SIS3100sdram



## 7 Access through VME slave

VME Slave Base address is controled through the OPT-VME-Slave Status/Control register (refer to section 0).

### 7.1 VME Slave Address Map

The SIS3100 resources and their locations are listed in the table below.

Offset (VME addr)	R/W	Access	Function
0x0000 0000	R	D32	Type-Identifier/Version register
0x0000 0010	R/W	D32	VS-DSP Control/Status register
0x0100 0000 to 0x11F FFFC	R/W	D32	(Boot) FLASH PROM ; 4Mbit (512K x8 ) - only one Byte is valid - data D7:D0 $\leftrightarrow$ FLASH Prom D7:D0 - Offset_A20 : Offset_A2 $\leftrightarrow$ FLASH Prom A18:A0
0x0120 0000 to 0x012F FFFC		D32 BLT32 MBLT64	Extern DSP SRAM ; 256 K x 48bit - data D31:D0 $\leftrightarrow$ SHARC D47:D16
0x0130 0000 ( to 0x013F FFFC )		D32 (BLT32) (MBLT64)	D48 Register - VME D15:D0 $\leftrightarrow$ SHARC D15:D0
0x0400 0000 to 0x07FF FFFC		D32 BLT32 MBLT64	Start addeess of optional SDRAM  End address of 64 Mbyte SDRAM

An address space of 64 MBytes is reserved for the SDRAM option. To access larger memories a page offset register is yet to be implemented.

## 7.2 Type-Identifier/Version register(0x0, read)

This read only register holds the SIS3100 board type to allow for a distinction between different interface types. The board type of the SIS3100 VME side is 2.

Find below a table of board types (for the time being PCI and VME are the only implemented boards).

BIT	access	Name	Function
31-24 FF000000	RO	Firmware Version	1..255
23-16 00FF0000	RO	Firmware Id.	1 = universal other Ids. for dedicated firmware
15-8 0000FF00	RO	Hardware Version	1..255
7-0 000000FF	RO	Identifier 0x02	1 = PCI/PLX Interface (SIS1100) 2 = VME Controller (SIS3100) 3 = CAMAC/FERA Controller (SIS5100) 4 = Readout system with LVD SCSI

**Example:** The current version reads 0x 02 01 01 02

### 7.3 VS-DSP Status/Control Register (0x10, r/w)

The DSP control register is in charge of the control of several properties of the SIS9200 DSP add on option if installed. It is implemented via a selective J/K register, a specific function is enabled by writing a 1 into the set/enable bit, the function is disabled by writing a 1 into the clear/disable bit (which location is 16-bit higher in the register). An undefined toggle status will result from setting both the enable and disable bits for a specific function at the same time.

Bit	Write Function	Read Function
31	reserved	DSP FLAG 3 Status
30	reserved	DSP FLAG 2 Status
29	reserved	DSP FLAG 1 Status
28	reserved	DSP FLAG 0 Status
27	reserved	0 (Reserve)
26	reserved	0 (Reserve)
25	Clear VS_DSP BOOT EPROM *	0 (Reserve)
24	Clear VS_DSP RUN *	DSP available
23	Clear Control 7 *	0 (Reserve)
22	Clear Control 6 *	0 (Reserve)
21	Clear Control 5 *	0 (Reserve)
20	Clear Control 4 *	0 (Reserve)
19	Clear Control 3 *	0 (Reserve)
18	Clear Control 2 *	0 (Reserve)
17	Clear Control 1 *	0 (Reserve)
16	Clear Control 0 *	0 (Reserve)
15	reserved	0 (Reserve)
14	reserved	0 (Reserve)
13	reserved	0 (Reserve)
12	reserved	0 (Reserve)
11	reserved	Status OPT_DSP_BOOT_CTRL_ENABLE
10	reserved	0 (Reserve)
9	Set VS_DSP BOOT EPROM	Status VS_DSP EPROM
8	Set VS_DSP RUN	Status VS_DSP RUN
7	Set Control 7 (reserved)	Status Control 7
6	Set Control 6 (reserved)	Status Control 6
5	Set Control 5 (reserved)	Status Control 5
4	Set Control 4 (reserved)	Status Control 4
3	Set Control 3 (reserved)	Status Control 3
2	Set Control 2 (reserved)	Status Control 2
1	Set Control 1 (reserved)	Status Control 1
0	Set Control 0 (reserved)	Status Control 0

OPT\_DSP\_BOOT\_CTRL\_ENABLE: (setable only from Optical Interface)

0 : DSP\_BOOT\_EPROM and DSP\_RUN are controled from VME Slave  
( VS\_DSP BOOT EPROM , VS\_DSP RUN)

1 : DSP\_EPROM and DSP\_RUN are controled from Optical interface

VS\_DSP BOOT EPROM :

0 : DSP boots from external SRAM

1 : DSP boots from Flasheprom

VS\_DSP RUN :

0 : DSP is in Reset state

1 : DSP is in Run state

set from 0 to 1: DSP will boot

## 8 VME side LEDs

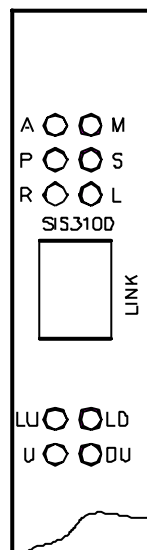
The SIS3100 has 10 front panel and 8 surface mounted printed circuit board (PCB) LEDs to visualise part of the units status. While the front panel LEDs allow the user to monitor part of the boards activities, the PCB LEDs were implemented for hardware and firmware debugging purposes mainly.

### 8.1 Front panel LEDs

The SIS3100 has 10 front panel and 8 surface mounted printed circuit board (PCB) LEDs to visualise part of

LED	Color	Function
A	yellow	Access (to VME slave port)
M		Master
P	red	Power
S		Sequencer activity
R	green	Ready (logic configured)
L		Link up
LU	green	Link data up (PCI to VME)
LD		Link data down (VME to PCI)
U	green	User
DU		DSP user

The arrangement of the front panel LEDs on the upper part of the front panel is shown in the sketch below.



#### 8.1.1 Explanation of front panel LEDs

LED	Description
A	VME access to VME slave port of SIS3100
M	VME master, lit whenever the SIS3100 accesses the VME bus
P	Power, signals presence of +5 V supply voltage

S	Signals activity of the SIS3100 sequencer
R	Ready, lit when on board logic is configured (off during power up LED self test)
L	Link up, lit when connection to PCI side (or loopback connection) is established
LU	Link data up, lit when data are send (and LED link up lit), special case as described below when LED link up is off
LD	Link data down, lit when link data are received (and LED link up lit), special case as described below when LED link up is off
U	User LED, to be set and cleared under user program control
DU	DSP user LED, to be set and cleared under optional DSPs user program

### 8.1.2 Special case: LED Link up off

In standard operation (i.e. VME and PCI side powered and connected with optical fiber) the LED Link up off condition signals a problem on the Gigabit link connection. The LEDs Link data up and Link data down are used to signal the problem cause under this condition. Link data up is lit in case of a problem on the transmitter side, link data down is lit in case of a problem on the receiver side. A short loopback cable (with proven reliability) is useful to track down the problem source (fiber, VME side or PCI side)

## 8.2 PCB LEDs

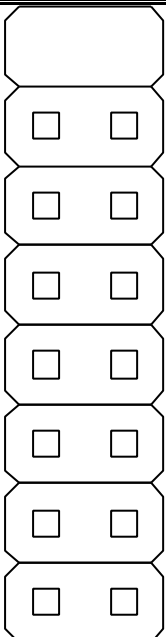
The 8 red PCB LEDs D651-D658 are mounted close to the front panel on the upper edge of the SIS3100. They reflect the status of the Vitesse serialiser/deserialiser (SERDES) chip.

LED	Function
D651	valid data
D652	valid KChar
D653	idle detect
D654	resync
D655	lossync
D656	norun error
D657	band error
D658	dispar error

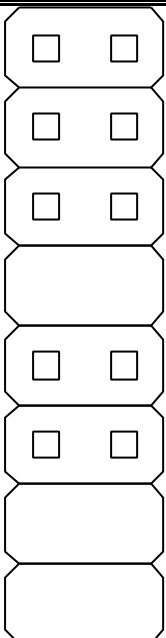
## 9 SIS3100 Jumpers

The SIS3100 card has two jumper arrays with 8 jumpers each. Array J10 controls VME slave port access and VME system controller functionality, J90 handles reset conditions mainly. A more detailed description of the two arrays and their factory default settings is given in the tables below.

### 9.1 J10

	Function	Factory default setting
	VME system controller	closed
	unused	open
	GAP	open
	GA0	open
	GA1	open
	GA2	open
	GA3	open
	GA4	open

## 9.2 J90

	Function	Factory default setting
	unused	open
	connect FPGA reset to LEMO reset output	open
	connect power on reset to LEMO reset output	open
	connect NIM reset input to execution of SIS3100 power on reset	closed
	power on reset	open
	VME SYSRESET initiates power on reset of SIS3100	open
	FPGA reset results in VME SYSRESET	closed
	power on reset of SIS3100 results in VME SYSRESET	closed

**Notes:**

- 1.) some jumper combinations may result in a power up reset deadlock
- 2.) Typical Master/slave SYSRESET setting

While it is typical for a VME master to issue SYSRESET upon power up (jumper 8 of J90 closed) it is more suited for a VME slave to execute a power on reset as soon as the VME SYSRESET condition is detected (jumper 6 of J90 closed).

## 9.2.1 JP\_DSP

If the jumper JP\_DSP is opened, the JTAG lines TDI and TDO of the installed SIS9200 DSP piggy will be connected to the main board and the programmable components on the card will become part of the SIS3100 JTAG chain. The default setting is jumper closed (i.e. closed TDI, TDO chain on the SIS3100 board).

## 10 VME system controller

The SIS3100 can act as VME system controller. The 16 MHz VME system clock is generated by the SMD oscillator U10. and enabled by jumper 1 of jumper array J10.

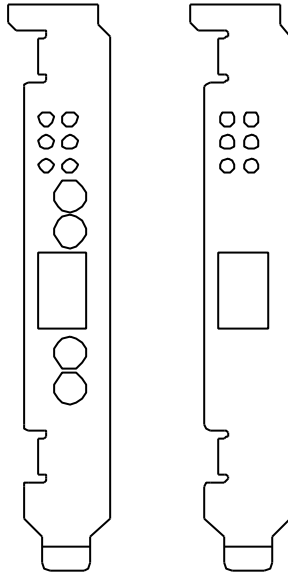
**Note:** The user has to ensure, that the system clock is generated once per crate only. A VME diagnosis module like the VDIS or a measurement with a VME bus extender can be used to check, whether a particular CPU or interface generates system clock (with all other interfaces/CPU's unplugged from the VME backplane. Some VME slave modules may use the system clock to initialize on board resources, this mechanism may fail if the system clock is generated by more than one board in the crate. The system clock can also be activated by software if the jumper is not in place. In this case the user has to be aware, that no SYSCLOCK will be generated during the power up phase of the crate. A SYSRESET may be required by certain VME slaves for proper initialization of on board circuitry after SIS3100 SYSCLOCK generation was enabled.



## 11 SIS1100 Hardware Description

### 11.1 PCI Front panel

The SIS1100 uses a standard PCI front panel. The front panel as seen from the rear of the PC is shown in the graph below. The front panel to the left is the version with I/O option, to the right hand side shows the standard version.



### 11.2 SIS1100 LEDs

The two boards that form the SIS1100 have several LEDs to assist the user in case of problems. The front panel LEDs can be seen from the rear of the (closed) PC when the SIS1100 is installed, the PCB LEDs of the SIS1100-OPT and the SIS1100-CMC carrier can be seen if the PC is open.

#### 11.2.1 Front panel LEDs

The green front panel LEDs of the SIS are grouped in 3 rows of 2 LEDs each. Find below a table of the LEDs as seen from the rear of the module. The LEDs are actually part of the SIS1100-OPT card.

Left	Right
Access	Link up
Link data up	Link data down
User	reserved

The function of the LEDs is explained in a little more detail in the table below.

LED	Function
Access	Lit with access to the SIS1100-OPT carrier board
Link up	Signals link connection to SIS3100 or other link partner
Link data up	Link data are being transmitted by SIS1100-OPT special case as described in section 8.1.2 when LED link up is off
Link data down	Link data are being received by SIS1100-OPT special case as described in section 8.1.2 when LED link up is off
User	To be set and cleared under user program control
reserved	

### 11.2.2 SIS1100-OPT PCB LEDs

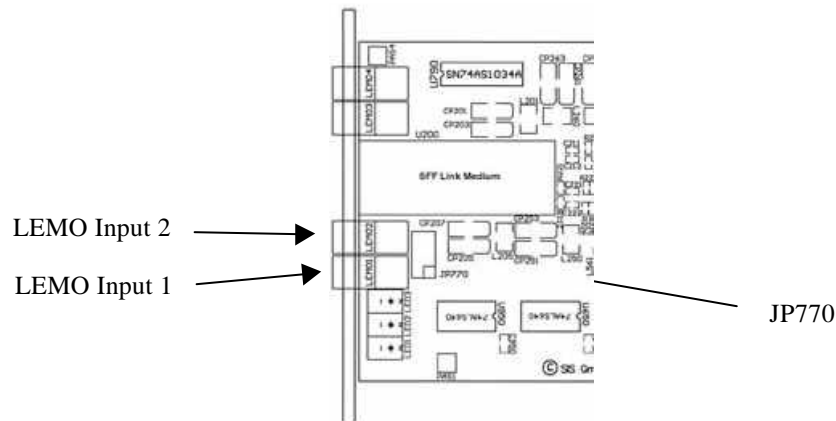
The SIS1100-OPT carrier board has 8 SMD LEDs. They have the same function and names as the corresponding LEDs on the SIS3100. Refer to section 8.2 for a detailed description.

### 11.2.3 SIS1100-CMC PCB LEDs

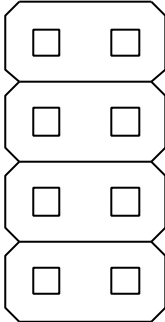
The SIS1100-CMC carrier board has 4 SMD LEDs.

### 11.3 SIS1100 Input termination

The input termination of the two LEMO inputs can be configured for 50  $\Omega$  and 1 K $\Omega$  with the four jumpers of jumper array JP770. The jumper array is located on the component side of the SIS1100-OPT, i.e. the board will have to be removed from the CMC carrier board for reconfiguration. The partial placement plan below shows the front panel section of the



SIS3100-OPT (component side facing you, connectors to the right hand side. The jumper array and the function of its 4 positions are illustrated below. The factory default is both inputs configured for 50  $\Omega$  termination, i.e. lowest jumper (next to text JP770 and third jumper set).

Function	Jumper array
Input 2 terminated to 1 K $\Omega$ if closed	 <b>JP770</b>
Input 2 terminated to 50 $\Omega$ if closed	
Input 1 terminated to 1 K $\Omega$ if closed	
Input 1 terminated to 50 $\Omega$ if closed	

## 12 Appendix

### 12.1 Power consumption

The SIS3100 is a +5 V single supply design. On board voltages other than +5V are generated by linear regulators or DC/DC converters. A list with the used components can be found below.

Component designator	Voltage	Component	Powered components
U2	2.5 V	LM1084IT	FPGAs
U3	3.3 V	LM1084IT	link medium/SERDES/drivers
U5	-5 V	TMH0505S	flat cable in/outputs (ECL)
U6	-5 V	TMH0505S	LEMO in/outputs (NIM)

**Note:** U5 and U6 will be stuffed when required by the given I/O configuration only

The power consumption will depend on installed options and board activity. The figures below are worst case estimates/measurements.

U in V	Current in A	Configuration
+5 V		Base configuration
+5 V	2,1	Base configuration with front panel I/Os
+5 V	2,2	Base configuration with front panel I/Os and 64 MB
+5 V	2,4	Base configuration with front panel I/Os, 64 MB and DSP

## 12.2 I/O option Jumper description

A description of the jumpers can be found in the following subsections. Please note, that some of the jumpers may not be used with the actual hardware configuration of your board.

### 12.2.1 JP710

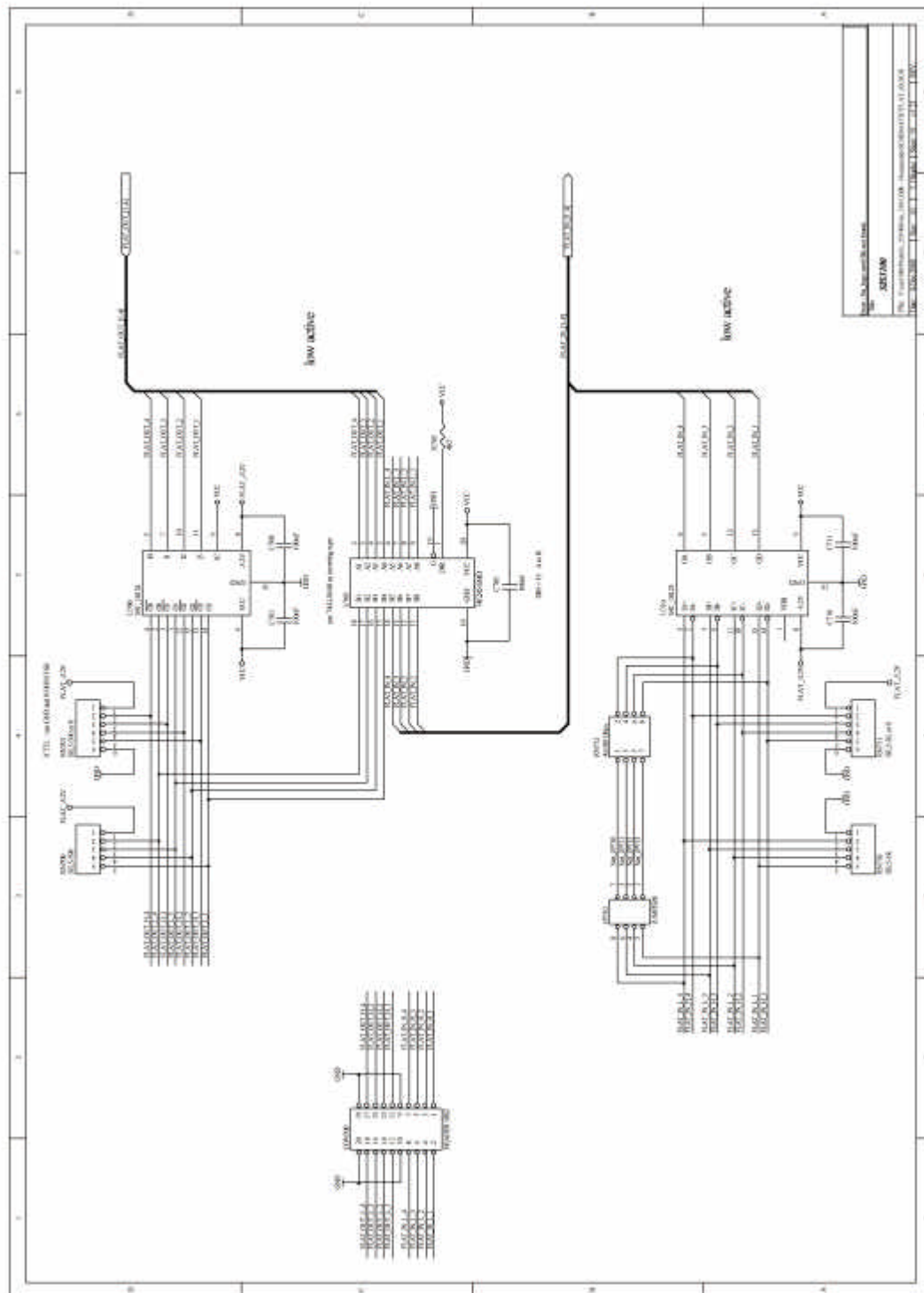
Termination of flat cable inputs (ECL or high impedance TTL).

Refer to the schematic for the flat cable I/O section for an overview on the complete configuration options (see section 12.2.3).

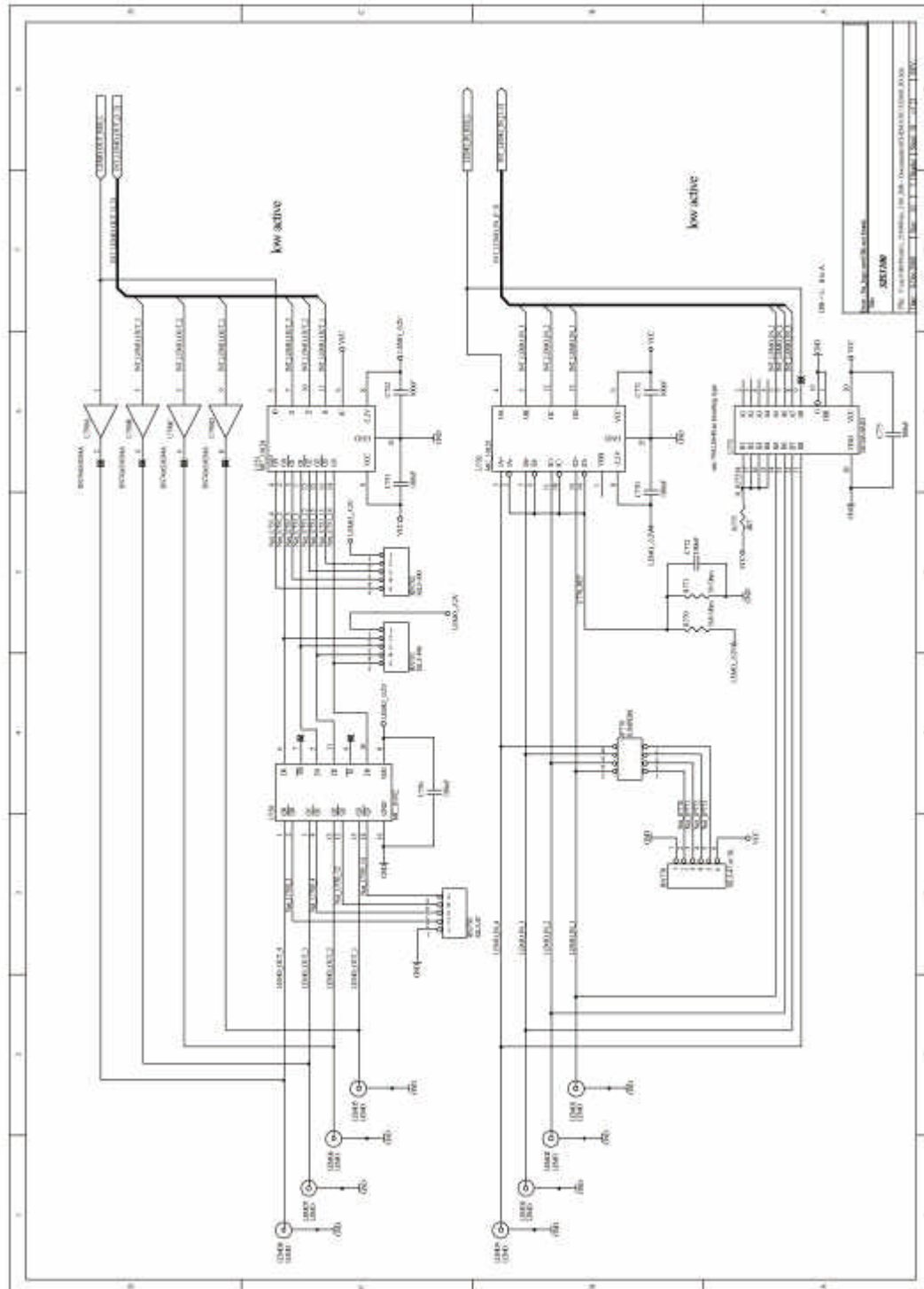
### 12.2.2 JP770

Termination of LEMO inputs (NIM or 50  $\Omega$  TTL). Refer to the schematic for LEMO I/O (see section 12.2.4).

### 12.2.3 Schematic of flat I/O connector



#### 12.2.4 Schematic of LEMO I/O section



### 12.3 Boot mechanisms

The firmware of the SIS3100 can be loaded to the boards FPGAs by two different mechanisms. Normally the user will use the factory installed firmware, which will be loaded at power up by default, in some cases it may be of interest however to load special designs or to upgrade the firmware to use extended functionality with the card. The boot options are listed in the table below.

Mechanism	Connector/Chip designator	Hardware
ISP PROM	U501	XC18V04VQ44
JTAG	CON500	9-pin header

#### 12.3.1 ISP PROM

A XILINX XC18V04 ISP (in system programmable) PROM is installed as default firmware load source of the SIS3100. The contents of the serial PROM can be altered via the JTAG port.

#### 12.3.2 JTAG

The XILINX\_JTAG connector (CON500) is designed for the use with standard JTAG (Joint Test Action Group) programming tools like the XILINX HW-JTAG\_PC can be either used to program the on board EEPROM, or to load firmware to the FPGAs directly for test purposes. Find the pin assignment of the JTAG connector below.

Pin designator	Description
JCC	
GND	Ground
nc	not connected
TCK	Test clock
nc	not connected
TDO	Test data out
TDI	Test data in
nc	not connected
TMS	Test mode select



## 12.4 Connector types

Find below a list of the used connector types of the SIS3100.

Designation	Function	Manufacturer	Part Number
U200	Optical Link	IBM	42F10SNNAA20 or 30
CON700	Flat cable user I/O	AMP	2-828581-0
LEMO1-8	LEMO user I/O	LEMO	EPL.00.250.NTN
STD-168DIMM	DIMM socket	Berg	61327-31872
CON_D1	SHARC socket long	Samtec	TFM-150-02-S-D-A
CON_D2	SHARC socket short	Samtec	TFM-145-02-S-D-A
P1/P2	VME connector	Harting	02011602101.00

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